

Content Outline

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Project Title: Wandersong Website

This site will be built as multiple (though probably rather short) pages. There is enough text for each individual page, but I think the majority of each page will be dedicated to images, video, and other visual content. Navigation will be either tucked into one of the top corners as a drop down menu, or across the top in a semi-circle configuration, mimicking the core game play mechanic of Wandersong.

Home / Landing Page

Quick introduction to the game, including link where to play, and an embedded video trailer. I want to use Wandersong's distinct visual style to set a more playful and whimsical tone.

About the Game / Plot

General plot of the game, introducing some of the main characters (with screenshots or gifs).

Creation / Development

This will be a more behind-the-scenes look at the game, including a quick introduction about the developer (Greg Lobanov), and the inspiration behind the game's visuals and mechanics.

Audio / Music

Information about A Shell in the Pit, a video game sound design and music production company. Inspiration behind the music, as well as a link to the official soundtrack (and maybe some embedded songs to play directly on the site).

Sources

This will be a list of sources, including the Wikipedia page, credits for all images, and all links to videos and music used on the site. Quite a boring page.